

Module 1 - Activity

Part A - Work

Short description

The first part of the Activity focuses on recognising the ways in which diverse forms of work contribute to or undermine several dimensions of individual and planetary well-being.

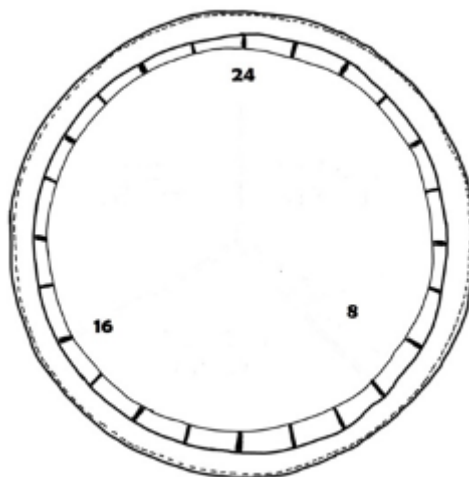
- Step 1 -

After carefully reading the different examples of people's lives described in the book (such as Joseph's and Maya's), write a detailed description (350 - 500 words) to describe a person (avatar) who manages to find a way to make a living and also participates in various other activities

You are given the option to choose from the following examples:

1. Unemployed graduate living with his/her parents
2. Working student
3. Freelancer
4. Retired (not as 'happy' as Joseph)
5. Activist

Describe how your avatar's daily activities are distributed during a 24-hour day, represented as a 24-hour clock.



- Step 2 -

How do the different forms of work contribute to the five dimensions of your avatar's well-being?

Think about each dimension of well-being and score how well your avatar is achieving each. As you do this, consider the role that different forms of activities play in helping your avatar to achieve each dimension of well-being (and even whether some forms of work undermine the avatar's ability to achieve some dimensions of well-being).

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

It is also important to consider your avatar's individual well-being in relation to planetary well-being. **To what extent are the types of work helping or hindering planetary well-being?**

Planetary well-being	1 Larger	2 Same	3 Smaller
Ecological footprint			

For each rating on each dimension, write a short paragraph justifying how you thought about giving that rating and some initial considerations about the factors that could improve the avatar's well-being in the future or other external threats that could reduce the avatar's well-being.

This applies to all parts of the Activity.

Part B – Multiple SE Business Models

Short description

Given the different forms of business organization, students are asked to reflect on what is the impact on the avatar's well-being after the choice of business model.

- Step 3 -

Imagine your avatar engaging in a business activity, in his/her effort to improve his/her well-being.

In the context of the organization of the chosen economic activity, you should think of the avatar as a member who participates in the production of surplus.

- Step 4 -

You are given the option to choose from the following business model examples (max. two examples):

- Consumer Cooperative
- Producer Cooperative
- Workers Cooperative

Consider the role that different types of cooperatives play in helping your avatar improve each dimension of well-being and score how well you think your avatar is achieving each.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

- Step 5 -

Consider the role that different types of social enterprise business models play in helping your avatar improve each dimension of well-being and score how well you think your avatar is achieving each.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

Part C – Multiple SE forms of transactions

Short description

Guided by the key question “where goods and services come from?”, students are called to figure out not only the social and environmental conditions along the supply chain between the start of the production process and the end-consumer, but also how the way people act as consumers essentially affects the economy.

- Step 6 -

According to the already selected business model, measure the impact on the several dimensions of well-being depending on the selection from the following diverse transaction practices, attending to the ways your avatar is acting as a consumer (or “prosumer”).

- Fair trade
- Reciprocal exchange
- Alternative currency
- Community-supported agriculture

Consider the role that different forms of transactions play in helping your avatar improve each dimension of well-being and score how well you think your avatar is achieving each.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

Part D – Commoning

Short description

How different forms of property can be the basis for commoning? Students are invited to think about the ways that all forms of property can be treated with a view to the long-term future of people and the planet.

- Step 7 -

Consider and discuss whether the following types of property have the characteristics of a commons, and what would need to change to turn these types of properties into commons.

- State-owned
- Tenanted
- Community-managed
- Private collective
- Open access

Choose the form that will increase as many dimensions of your avatar's well-being as possible and score how well you think your avatar is achieving each.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

- Step 8 -

Consider the commoning process that will increase as many dimensions of your avatar's well-being as possible and score how well you think your avatar is achieving each.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			

Part E – Finance

Short description

Students are called to practice on the range of ways of investing in several forms of financial activities.

- Step 9 -

To what extent are the following types of finance affecting the different ways of working, producing, consuming, and transacting?

- Cooperative banks
- Credit unions
- Microfinance
- Crowdfunding
- Family lending

Considering the likely returns on the chosen investment, identify the role each type of investment can have in affecting the avatar's well-being. Score how well you think your avatar is achieving each dimension of well-being.

Avatar's well-being	1 Poor	2 Sufficient	3 Excellent
Material			
Occupational			
Social			
Community			
Physical			